

# PROYECTO Alarm Clock

Extraído de *Pico Bricks IDE Book* CC-BY-SA <https://picobricks.com/pages/idebook> ver [créditos](#)

The screenshot shows the PicoBricks IDE interface. The main workspace displays a Scratch-style block script for an alarm clock. The script includes: 'Write Text to Screen X: 25 Y: 32 "Good night"', 'Show Screen Buffer', 'wait 2', a 'forever' loop containing 'wait 1', 'Clear Screen Buffer', 'if Read Light Sensor < 20000 do' (which triggers 'Write Text to Screen X: 15 Y: 32 "Good Morning"', 'Show Screen Buffer', 'Set RGB Led Colour', and 'Play Buzzer Freq: 300'), and 'if Read Button = 1 do' (which triggers 'Clear Screen Buffer', 'Write Text to Screen X: 0 Y: 32 "Have a nice day"', 'Show Screen Buffer', and 'Clear RGB Led Colour'). The right sidebar features a grid of project thumbnails. The 'Alarm Clock' thumbnail is highlighted with a red border. Other visible thumbnails include 'Thermometer', 'Graphic Monitor', 'Dinos', 'Smart Cooler', 'Show', 'Air Piano', 'Buzz Wire Game', and 'Dinitz'.

[https://www.youtube.com/embed/8Drcl\\_YEsFs](https://www.youtube.com/embed/8Drcl_YEsFs)

Revision #1

Created 26 December 2024 14:09:55 by Javier Quintana

Updated 26 December 2024 14:15:44 by Javier Quintana