

PROYECTO Alarm Clock

Extraído de *Pico Bricks IDE Book* CC-BY-SA <https://picobricks.com/pages/idebook> ver [créditos](#)

The screenshot shows the PicoBricks IDE interface. The main workspace displays a block-based code script for an alarm clock. The script includes: 'Write Text to Screen X 25 Y 32 "Good night"', 'Show Screen Buffer', 'wait 2', a 'forever' loop containing 'wait 1', 'Clear Screen Buffer', 'if Read Light Sensor < 20000 do' (which triggers 'Write Text to Screen X 15 Y 32 "Good Morning"', 'Show Screen Buffer', 'Set RGB Led Colour', 'Play Buzzer Freq 300'), and 'if Read Button = 1 do' (which triggers 'Clear Screen Buffer', 'Write Text to Screen X 0 Y 32 "Have a nice day"', 'Show Screen Buffer', 'Clear RGB Led Colour'). The right sidebar features a grid of project thumbnails. The 'Alarm Clock' thumbnail is highlighted with a red border and contains the text: 'Alarm Clock', 'Wake up with PicoBricks! Remember to press the button or buzzer won't stop beeping!', and a 'More Detail' button. Other thumbnails include 'Thermometer', 'Graphic Monitor', 'Dinos', 'Smart Cooler', 'Air Piano', 'Buzz Wire Game', and 'Dinitz'.

https://www.youtube.com/embed/8Drcl_YEsFs

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