

PROYECTO My Timer

Extraído de *Pico Bricks IDE Book* CC-BY-SA <https://picobricks.com/pages/idebook> ver [créditos](#)

El clásico cuenta atrás pero con la peculiaridad que es fácil de programar con el potenciómetro, hasta las horas !

The screenshot displays the PicoBricks IDE environment. The top menu bar includes options like File, PicoProject, Run, Stop, and Simulator. The main workspace shows a block-based programming script for a timer. The script starts by setting variables for 'hour', 'minute', 'second', and 'clue' to 0. It then enters a 'forever' loop. Inside the loop, there are conditional blocks: 'if clue == 0' sets 'hour' to 0, 'else if clue == 1' sets 'minute' to 0, 'else if clue == 2' sets 'second' to 0, and 'else if clue == 3' sets 'clue' to 0. The script also includes a 'timerFunction' block and a 'control' block. A sidebar on the right lists several projects: 'Magic Lamb', 'Maze Solver Robot', 'My Timer' (highlighted with a red box), 'Night And Day', 'Piggy Bank', and 'Smart Greenhouse'. Each project has a 'More Detail' button.

<https://www.youtube.com/embed/QA7Oe8KibCo>

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